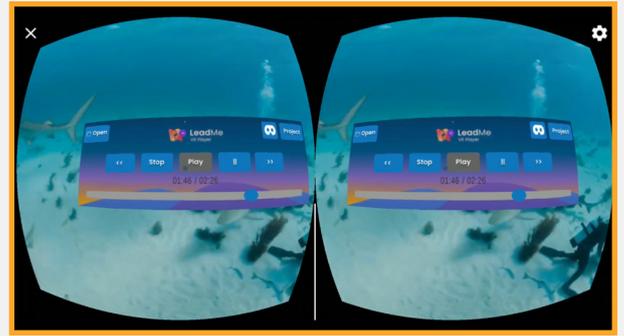
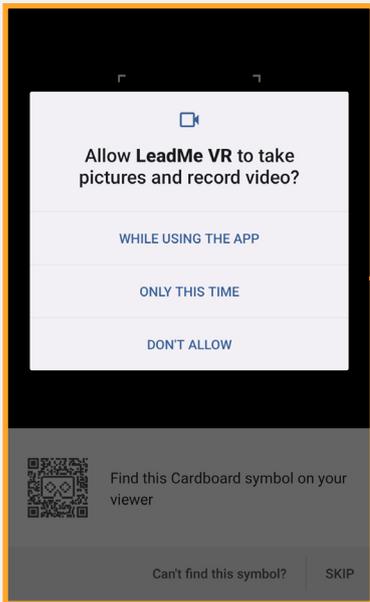




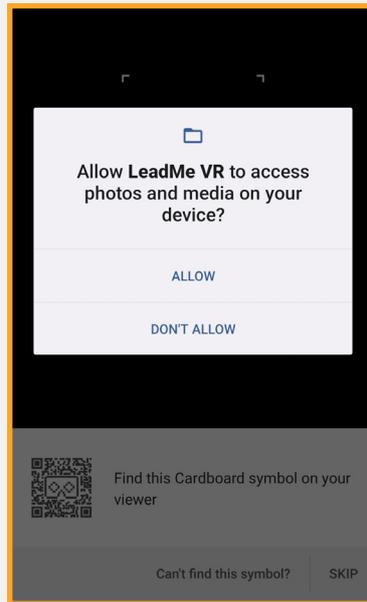
When you open the **LeadMe VR Player** for the first time, the screen may appear black. Simply tap in the middle of the screen to continue.



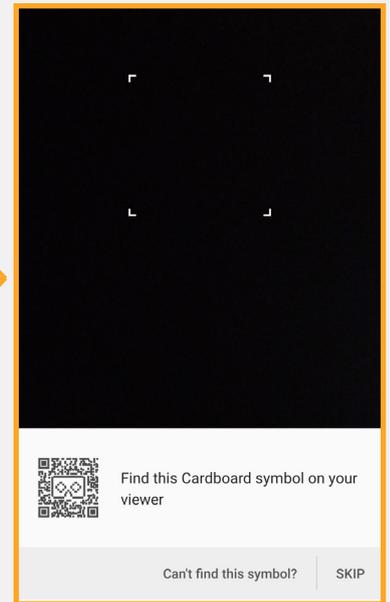
Next you will be prompted to accept two permissions:



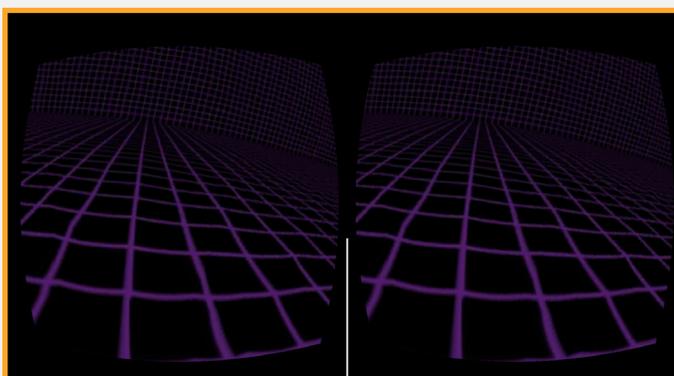
Tap **While Using the App**
(This enables the camera)



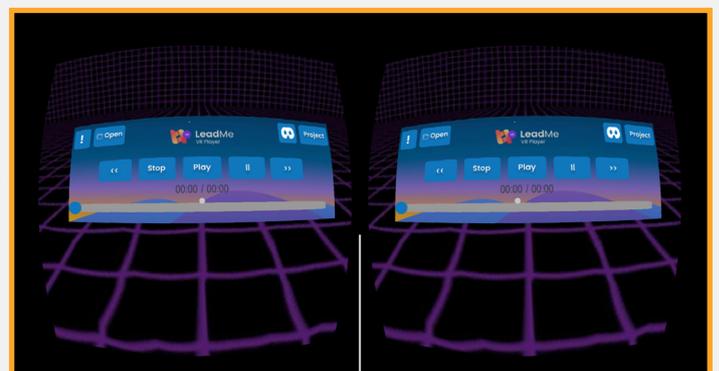
Tap **Allow**
(This lets you open videos and photos from your device)



If you have a headset with a QR code you can scan it now, otherwise tap **Skip**.



When you return to the VR Player, tap the middle of the screen to bring up the control dialog.



Follow the guide on the next page to load a video or photo, then tap somewhere on the edge of the screen (not the control dialog) to close the control dialog.

The **LeadMe VR Player** works well as a simple standalone virtual reality video player, but is even better when used in conjunction with **LeadMe Edu** or **LeadMe Classroom**.

The VR Player can play any type of 360 video that you have downloaded to your mobile device. **LeadMe Edu** and **LeadMe Classroom** can also be used to send video URLs to the VR Player.



Open a file

Tap here, then use the file picker to choose the video or photo you wish to view.

Select file type

Tap here to specify if you want to view a photo or a video.



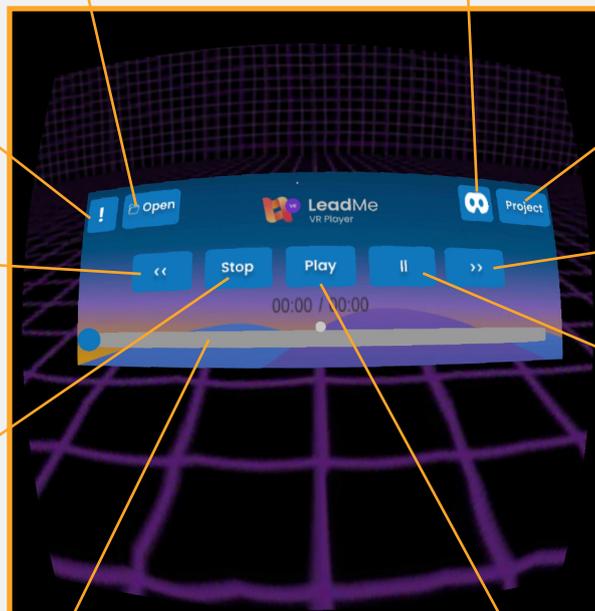
Tap here to access the privacy policy.

Skip backward

Tap here to jump backwards 10 seconds.

Stop

Tap here to stop and close the current video.



Set projection type

Tap here then select the right projection type for your photo or video.

Skip forward

Tap here to jump forward 10 seconds.

Pause

Tap here to pause the current video.

Progress bar

Drag the handle to change your current position in the video.

Play

Tap here to start / continue the current video.